

The Store Info
Stinfo

Mikael Sommarberg, Miikka Lahtinen & Julia Tasa

Project Overview

❑ **Stinfo is a grocery store info**

- ❑ Shows the stores nearby
- ❑ Opening hours
- ❑ Check the price(s) of product(s) in the selected (or nearby) store (Foodie.fi, Kesko?)

❑ **Customers**

- ❑ All citizens
- ❑ Especially (poor) students

❑ **Goal**

- ❑ Easy way to check if the store is open
- ❑ What is the nearest store and if that store has the product that is wanted

Team

- ☐ **Julia Tasa**

- ☐ User-interface design and application styling

- ☐ **Miikka Lahtinen**

- ☐ API-Queries and open data functionality

- ☐ **Mikael Sommarberg**

- ☐ Integrating and “Reactifying”, common project tasks

Julia Tasa

- ❑ Interested in user-oriented user interface design
- ❑ Bachelor's thesis was about usability and user experiences
- ❑ Knows what looks good

Miikka Lahtinen

- ❑ **Mostly self taught, starting from Pascal to current languages and willing to learn more. Current interest is in C# and Rust and doing projects in Python and JS.**
- ❑ **Doesn't have previous experiences of JS frameworks, but is interested in them.**

Mikael Sommarberg

- ❑ Has been developing with “old tools” such as jQuery and AngularJS for some time, and wishes to take a new look at javascript frameworks. Enjoys programming with python.
- ❑ Has some experience in build management and software integration.
- ❑ Always interested in learning something new and useful.

Schedule

Wednesday 3.1.18	Thursday 4.1.18	Friday 5.1.18
<ul style="list-style-type: none"><input type="checkbox"/> Brainstorming<input type="checkbox"/> User-interface design<input type="checkbox"/> Implementation<input type="checkbox"/> Presentation	<ul style="list-style-type: none"><input type="checkbox"/> Implementation continues<input type="checkbox"/> Slides for Friday's session	<ul style="list-style-type: none"><input type="checkbox"/> Finishing touch<input type="checkbox"/> Preparing for presentation

Mobile Application Drafts

